



Board of Water Supply
City of Mount Vernon , New York

To: _____ Premises: _____
(The applicant, owner)

_____ Account # _____

_____ Service # _____

Subject: Installation of _____ inch (fire) (domestic) service line.

Gentlemen:

Pursuant to your request, the Board of Water Supply agrees to install the proposed service between the _____ inch distribution main in _____ to a point approximately 2' inside the curb line, located at the above referenced premise for the total price of \$ _____ dollars and _____ cents (\$ _____).

This fee includes all labor and material required to make the necessary "wet connection" and install the pipe to a point approximately 2 feet inside the curb. This price is based on an unobstructed trench and may not be a final price. If extra fittings and additional labor are required due to unforeseen circumstances the price quoted will be revised to reflect same.

All street opening permits must be procured by the excavator and/or agent of the owner of the building from the Department of Public Works of the City of Mount Vernon, New York. Proper insurance coverage must be presented or be on file with the City, prior to obtaining the permits.

A check made payable to the Board of Water Supply of the City of Mount Vernon for the above fee, must be presented to the Board prior to installation of the service connection. The Board must be notified at least one week prior to the commencement of the street excavation. If, because of emergencies or other reasons, the Water Department cannot make the installation on the day when the required work is requested, it shall be the responsibility of the contractor and/or excavator to adequately barricade the trench and provide necessary safe-guards to warn oncoming traffic and pedestrians.

Board of Water Supply
City of Mount Vernon, New York

Marianne Vogel
Superintendent

No. of Sprinkler heads _____
(insert correct amount)

No. of Standpipes or hose connections _____
(insert correct amount)

Owner or Agent _____
(Please sign)

Date: _____